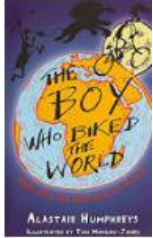


Literacy

We will be introduced to the author Alistair Humphreys and his book *The boy who biked the world*. We will be writing our own poem,
'If I were in charge of the world'



We will continue to develop our comprehension, spelling and handwriting skills.

Year 2

Summer 2



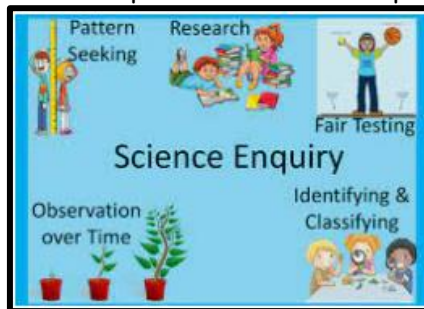
Maths

We will be looking at a number of topics this half-term. We will be working to develop our understanding of time, shape and position and direction. We will continue to develop our place value and four operations skills alongside these topics.



Science

We will be working to develop our scientific skills this half-term. This will involve lots of investigations and experiments. This will not only be focused on solidifying our understanding of how to work scientifically, but will also give us the chance to revisit and review our previous scientific topics.



Physical Education

We will be learning, practising and improving athletic skills. We will take part in sports day.



Art and Design & Technology

We will create nature themed 3D artwork, taking inspiration from Artist - Andy Goldsworthy.



Geography/History

We will carry out field work to map out points of interest around the village and the school.



We will carry out a local history study identifying changes in the village, within living memory as well as looking at the role of Kingstone Church since its origins in 12th Century.

Computing

We will be using Scratch Junior to create our own program using a given design. We will choose our own artwork and think about how we could improve our projects.



Music

In Music we will study a unit on toys and one on seasons. We will work on melody, pattern and beat. Learning songs and using percussion instruments.



RSHE

Our RSHE theme is **Changing Me**

We will be finding out about how our bodies are changing as we get older. We will be discussing our goals as we prepare to move up to Year 3.

RE

In RE we will explore the question: How should we care for others and the world and why does it matter?

